Outdoor Challenge

from www.clwyd-scouts.org.uk

	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout	Name of Scout
The Scout should take an active part in a residential experience, preferably camping, for at least two nights. During the event, they should take part in many of the following activities: *(This list gives an idea of the type and style of the activities that the residential experience should include. Depending on the activity, there may be extra ideas that could be included, which can be discussed in the Troop Forum)*																				
help to pitch and strike a tent																				
light a fire and cook at least one meal on it																				
set up a suitable stove and cook a meal on it																				
demonstrate personal hygiene																				
keep all belongings organised & tidy within the accommodation																				
maintain a tidy and orderly site																				
take part in a wide game																				
take part in a campfire or other entertainment																				
build a simple pioneering project																				
build a useful camp gadget																				
explore the environment of the camp																				
with others, successfully complete a two-hour activity or project																				
provide a service commitment to the site for about an hour																				
In addition to the above, the Scout will need to demonstrate basic emergency aid skills when on a residential experience:																				
understand the initial actions to take in the event of an accident																				
understand the importance of getting adult help and when to call the emergency services																				
know how to treat minor cuts, burns, scalds, stings & insect bites.																				